

# ENCHANTED

## Jump into Action



### Bumper to Bumper

*It's rush hour in Manhattan, but you've got to get moving if you're going to save Giselle!*



The more the merrier for this outdoor challenge! Divide into two teams and line up shoulder to shoulder, about 25 feet apart. The team that starts picks a player from the opposing team and calls out, "Giselle's in trouble. Send [name] on the double!" The player whose name is called runs across and tries to break through the line of the opposing team. If the player is successful, he or she picks a person to join the other team. If the player was unable to break the line, he or she joins that team. Play continues until all players are on the same team.



### You're Enchanted

Can you stay **Enchanted** and escape the magic spell?

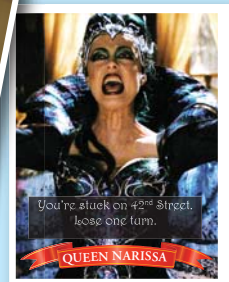
**Preparation:** No preparation is necessary for this classic game of freeze tag, which can accommodate any number of participants. It's a great way to burn off energy outdoors on a bright autumn afternoon.

**Play:** Select one player to "receive" the magical powers and try to tag the other players. Each player who is tagged must freeze in place until another player taps them and says "You're Enchanted," at which point that player can move again. The player with the magical powers must freeze all the other players in order to win the game.



### Guess Who's Back!

Talk about an **Enchanted** identity crisis...



Mix up the [character cards](#) attached to the *Queen Narissa's Got You Now!* game and place them face down on the table. Ask someone who doesn't plan to participate to tape or pin a card to the back of each player. (If everyone wants to play, two players can take turns assigning the identities.) Participants must guess which character is on their back by asking questions of their fellow players. (And remember, no mirrors are allowed!)





Don't Get Dis-  
**ENCHANTED**  
Foil the Evil Queen!

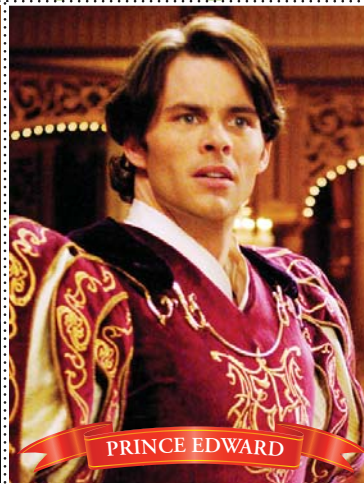
Queen Narissa's Got You Now!  
*A matching game with a magical, **Enchanted** twist...*



GISELLE



ROBERT



PRINCE EDWARD



PIP



MORGAN



NATHANIEL



NANCY



BLUEBIRDS



BUNNY



You're stuck on 42<sup>nd</sup> Street.  
Lose one turn.

QUEEN NARISSA



You've just poisoned Giselle.  
Draw two cards.

QUEEN NARISSA



TROLL