

HOW TO PLAY

- PRINT OUT ALL PAGES OF THIS PDF.
- CUT OUT THE PROPELLER PIECES, ONE FOR EACH PLAYER.PRINT ADDITIONAL COPIES IF NEEDED.
- 3. MOUNT THE IMAGE OF DUSTY (PAGE 3) ON A VERTICAL SURFACE, SUCH AS A WALL.
- BLINDFOLD ONE PLAYER AND SPIN THEM IN CIRCLES UNTIL
 THEY LOSE THEIR SENSE OF DIRECTION.
- 5. HAVE THE BLINDFOLDED PLAYER TRY TO PLACE THEIR PROPELLER ON DUSTY'S NOSE (VIA PIN OR TAPE).
- 6. ALLOW EACH PLAYER TO TAKE A TURN. LEAVE ALL PROPELLERS WHEREVER THEY'VE BEEN PLACED UNTIL ALL PLAYERS HAVE HAD A CHANCE.
- 7. THE PLAYER WHO PLACED THEIR PROPELLER CLOSEST TO DUSTY'S NOSE WINS.











