



EGYPTIAN CELEBRATION KIT



AN EVENT KIT IN CELEBRATION OF THE
NEW YORK TIMES #1 BEST-SELLING SERIES FROM
RICK RIORDAN



GREETINGS, EGYPTOLOGISTS!

The Kane Chronicles, Book Three: *The Serpent's Shadow* is the thrilling conclusion in the adventures of Carter and Sadie Kane. In this third installment, the Kanes find themselves faced with Apophis, the Chaos snake, in a battle to save the world from eternal darkness!

Where Carter and Sadie's adventures end, yours can begin with our Kane Chronicles Egyptian Celebration Kit! Inside this kit you'll find party ideas, reproducible activity sheets, discussion questions, and more to create the ultimate Kane Chronicles Egyptian celebration.

So dust off your favorite pharaoh gear, study up on your favorite Egyptian gods, and get ready to party with The Kane Chronicles!

Have fun,

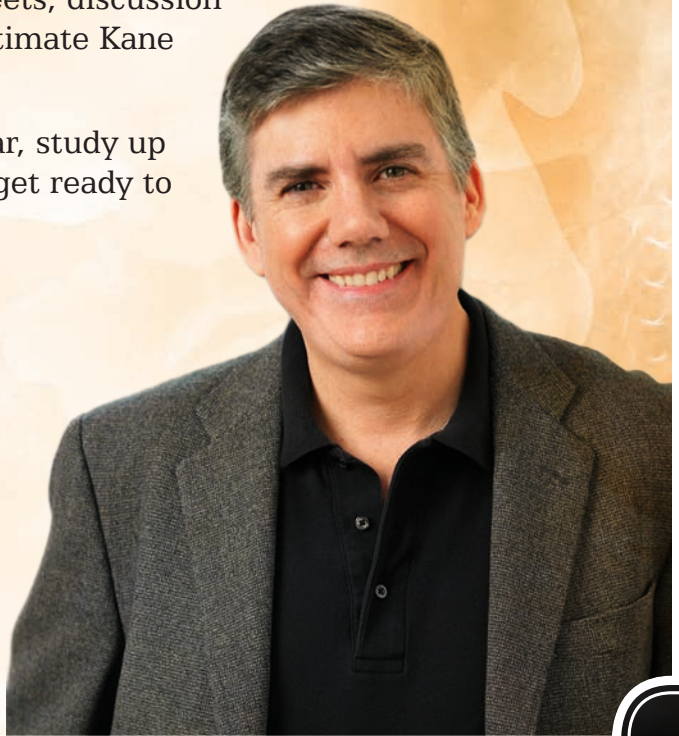




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HOST A PARTY IN YOUR PYRAMID

Put together a Kane Chronicles Celebration to get in the Egyptian spirit and commemorate all of the adventures of Carter and Sadie!

Consider these ideas for a successful event:

DECORATE LIKE AN EGYPTIAN (OR A KANE)

Take the spirit of Ancient Egypt into decorating for your event by printing out artwork reflective of the Egyptian time period. Your local party store or an online resource will have materials and supplies in an Egyptian theme.

Begin by using black and gold as your backdrop colors and fill your space with Egyptian-inspired treasures or your favorite scenes and settings from *The Red Pyramid* (Brooklyn House or the British Museum, for example) and *The Throne of Fire* (all those levels of the Duat are sure to inspire you!).

To complete the setup, put together a station for arriving guests complete with name-tag stickers and markers. For extra fun, provide attendees with a printout of hieroglyphs and have them write their names in both English and hieroglyphs.



SET THE EGYPTIAN SCENE

As your guests arrive, use the following ice-breaker activities help your event attendees get into The Kane Chronicles celebratory spirit!

WHO'S YOUR MUMMY?

Supplies: Multiple rolls of toilet paper

Directions: For this mummy wrap game, divide your event participants into small teams. Have each team select their mummy among the group.

On your mark, have the selected "mummy" start by holding the end of a roll of toilet paper and then begin to twirl so that paper begins to wrap around his/her body.

Other teammates will assist by guiding the toilet paper to ensure that it is providing coverage. The first team to completely wrap their mummy wins!

HOT SCARAB, HOT SCARAB

Supplies: Larger-size plastic bug (preferably a beetle; can be found at any toy or party supply store)

Directions: Inspired by the Hot Potato game, seat event participants in a circle and pass a "scarab" (you can designate any handy toy or party supply to be the "scarab") until the music stops.

MUSICAL PYRAMIDS

Directions: For this adaptation of Musical Chairs, use available materials to create simple paper pyramid shapes, and spread them out in a circle on the floor. Make sure to have one less pyramid than the total number of players, and invite participants to move around the pyramids to the music.

When the music stops, the player not standing next to a pyramid is eliminated. Remove a pyramid between rounds and continue until there is a winner!

MASTERING THE KANE LEGACY

DISCUSSION QUESTIONS FROM THE KANE CHRONICLES SERIES

The questions below, from all three books in the series, will show who really knows their Kanes!

1. Discuss Carter and Sadie's relationship. How has it evolved over the course of their story?
2. Why would you expect Carter and Sadie to feel such a sense of guilt regarding the fate of Bes from *The Throne of Fire*?
3. The Kane Chronicles feature a number of characters who exhibit a variety of strengths. Who most impresses you with their strength? Explain your choice.
4. What purpose do shadows serve throughout the series? Predict what role shadows will play in *The Serpent's Shadow*.
5. Ancient Egyptians believed the *sheut* to be one component of the soul. Based on what you've learned about Egyptian mythology, what makes the *sheut* so important?
6. Due to the absence of Carter and Sadie's parents, which characters have served as guides for the Kane siblings throughout the series? Talk more about the value of these characters to the Kanes.
7. Consider the developing relationship between Sadie and Anubis. Talk about the relationship between Sadie and Anubis, and what makes their bond so complicated.
8. Throughout the series, the story is told in alternating chapters by Carter and Sadie. In what ways does hearing these diverse perspectives affect the story?
9. Apophis tells Sadie, "But I am everywhere. I can destroy anything you value . . . and anyone you value." Given these foreboding words, what does Sadie's willingness to continue her battle against Chaos tell us about her nature?
10. Like Riordan's other series, *The Kane Chronicles* is a story about family. Explain the significance of family to each of the major characters.
11. What role do Horus and Isis play in *The Kane Chronicles*? Though they are a support system for Carter and Sadie, why do you think Sadie and Carter still fear them?
12. In what ways does this knowledge of Walter's health situation complicate things for Carter and Sadie? How do you expect this knowledge to impact their decisions and actions involving Walt in *The Serpent's Shadow*?

CREATING THE ULTIMATE KANE COSTUME

Use the directions below to either set up stations at your event for guests to assemble Egyptian wear, or distribute copies in advance to provide guests so they can come dressed to celebrate!

AMULET NECKLACE

You'll Need: paper towel or toilet paper cardboard tube, gold and silver markers or paint, glitter and beads, glue, scissors

Directions:

- Place a paper plate face down on a table.
- Use a circular object (between 4–6 inches in diameter) and place it just above the center of the bottom of the plate (approximately 1 inch from the top of the plate) and trace a circle with a pencil.
- Use a pair of scissors to cut out the circle you just traced. You'll want to start at the top of the plate and make two vertical cuts to create an opening for your necklace, and proceed to cut out the entire circle from there.
- Use markers or paint to decorate the paper plate in Egyptian-appropriate colors.
- Place the necklace over your head to wear!

EGYPTIAN CUFFS

You'll Need: paper towel or toilet paper cardboard tube, gold and silver markers or paint, glitter and beads, glue, scissors

Directions:

- Take a pair of scissors and cut a paper towel or toilet paper cardboard tube vertically to create an opening to put on the cuff.
- Use the scissors to trim down the cuff horizontally to the desired length.
- Lay the tube flat and use markers or paint to decorate the cuff.
- For added decoration, use beads or glitter to make each individual cuff stand out.
- Wait for materials to dry and insert your arm into the cuff to show off your look!

For extra fun, organize a fashion parade throughout your store or library! Consider recognizing participants with individual awards such as Best Costume, Best Villain Costume, Most Creative, and Best Egyptian God/Goddess Costume.

KANE CHRONICLES CHARACTER CHALLENGE

Test the Kane Chronicles character knowledge of your guests with this interactive trivia game!

On the next few pages you'll find sets of questions about the major characters in the series. Break your guests into two teams, and host a trivia contest with these multiple choice questions, assigning two points to each correct answer.

The team with the most points at the end of the game is the winner!



CARTER

1. On occasion, Carter has received assistance by allowing this god to work through him.
a. Set b. Zeus c. Horus d. Ra
2. Carter feels responsible for:
a. Sadie b. Brooklyn House c. restoring Ma'at d. all the above
3. Before joining his sister in trying to save the world, Carter could most often be found:
a. on excursions with his father
b. playing hoops with friends
c. working on his science fair projects
d. spending time with his girlfriend
4. Carter's greatest skill as a magician is:
a. his ability to charm snakes
b. his ability to shape-shift
c. his ability to conjure spells
d. combat magic
5. In *The Throne of Fire*, Sadie says that Carter:
a. is starting to look and dress like a normal teenager.
b. is the coolest boy she knows
c. is her role model
d. should let Horus take complete control of him



SADIE

1. Prior to joining Carter in his quest to save the world, Sadie felt:
a. abandoned by her father and brother
b. unhappy that she had to live with her grandparents
c. saddened to grow up in the dreary city of London
d. friendless
2. Sadie likes to express herself by:
a. wearing unusual clothes
b. changing her hair color often
c. being honest and open about what she thinks
d. all the above
3. While trying to stop Set, Sadie relocates the Red Pyramid to:
a. Las Vegas b. Washington, D.C.
c. Phoenix d. New York City
4. Sadie feels conflicted about her feelings for:
a. Walt and Anubis
b. Walt and Bes
c. Anubis and Bes
d. Set and Horus
5. For her birthday, Sadie decides she wants to go to:
a. Chuck E. Cheese b. Paris c. London d. Cairo



UNCLE AMOS

1. At the beginning of *The Red Pyramid*, Amos is seen arguing with this character:
a. Sadie b. Carter c. Bast d. Julius
2. Interests of Amos include:
a. jazz music b. chess c. football
d. ballroom dancing
3. Amos takes responsibility for training Carter and Sadie because:
a. he recognizes they will be needed to save the world
b. he gets a monthly allowance to care for them
c. he feels responsible for the fate of Ra
d. he hopes they will help him redecorate Brooklyn House
4. Amos struggles to regain control of himself after being influenced by:
a. Horus b. Ra c. Osiris d. Set
5. Amos takes control as leader of the First Nome after the passing of this character:
a. Desjardins
b. Iskander
c. Menshikov
d. Julius Kane



ZIA

1. Zia is originally a village known as:
a. The Place of White Sands
b. The Place of Black Sands
c. The Place of Red Sands
d. The Place of Brown Sands
2. Zia's father accidentally destroys the entire village by bringing home:
a. a dangerous weapon
b. a rabid animal
c. a magical book
d. a monster-possessed statue
3. While hiding, Zia is rescued by:
a. Desjardins
b. The Kanes
c. Iskander
d. Menshikov
4. Carter is devastated when he learns that he's spent time with and grown close to Zia's:
a. *shabti* b. shadow c. clone d. twin
5. The real Zia is found:
a. in a mountain cabin
b. on a ship floating on the Nile
c. in a hidden tomb under the Nile
d. in a five-star hotel in Cairo

Continued on next page



ANUBIS

1. In traditional Egyptian art, Anubis is depicted with the head of a:
a. jackal b. dog c. cat d. horse
2. Anubis's job is to:
a. care for the other gods in the Duat
b. serve as a courier
c. be activity director in the Duat
d. serve as god of funerals
3. In *The Throne of Fire*, Anubis's behavior is called into question because of his relationship with:
a. Carter b. Sadie c. Zia d. Jaz
4. Sadie properly meets Anubis in this U.S. city:
a. New York b. Los Angeles c. Jackson
d. New Orleans
5. Anubis's "side project" most likely involves this character:
a. Bast b. Khufu c. Walt d. Bes



WALT

1. Walt comes from this West Coast city:
a. Seattle b. Portland c. San Francisco
d. Los Angeles
2. Though he's dying due to a family curse, Walt joins the Kanes because:
a. he wants to become an Eagle Scout
b. his mother forces him to do so
c. he loses a bet with a friend
d. he wants his life to have meaning
3. Walt is a *sau*, which is a:
a. potions maker b. charm-maker
c. snake charmer d. shape-shifter
4. Walt develops a special but unusual relationship with:
a. Anubis b. Isis c. Horus d. Ra
5. Walt is hopeful that this character can help cure him:
a. Anubis b. Sadie c. Bes d. Jaz



BES

1. Bes is asked by this goddess to protect Carter and Sadie:
 - a. Bast
 - b. Isis
 - c. Nekhbet
 - d. Tawaret
2. Bes was captured and imprisoned by a relative of this person:
 - a. Desjardins
 - b. Menshikov
 - c. Julius Kane
 - d. Khufu
3. Bes wears a "Dwarf Pride" message on his:
 - a. T-shirt
 - b. sweatshirt
 - c. tuxedo jacket
 - d. Speedo
4. While visiting the Duat with Sadie, readers learn that this goddess is enamored with Bes:
 - a. Isis
 - b. Bast
 - c. Tawaret
 - d. Nekhbet
5. To save Carter and Zia, Bes loses this to Khonsu:
 - a. car
 - b. pride
 - c. *ren*
 - d. hair



ISIS

1. Isis is released by the following character:
 - a. Carter
 - b. Sadie
 - c. Amos
 - d. Julius
2. Isis takes this character as her host:
 - a. Jaz
 - b. Bast
 - c. Sadie
 - d. Carter
3. Isis hopes that by his uniting with Carter, this god will be able to rule the universe:
 - a. Set
 - b. Bes
 - c. Ra
 - d. Horus
4. By working with Sadie on this skill, Isis is able help Sadie during her most difficult times:
 - a. her ability to charm snakes
 - b. her ability to shape-shift
 - c. her ability to conjure spells
 - d. her ability to help her with sympathetic magic
5. Isis has had an ongoing battle with this god:
 - a. Horus
 - b. Set
 - c. Anubis
 - d. Bes



HORUS

1. Horus is known as this kind of god:
 - a. falcon
 - b. monkey
 - c. snake
 - d. weasel
2. Horus uses this as a medium with Carter:
 - a. ring
 - b. amulet
 - c. headdress
 - d. tennis shoes
3. Horus is known to have battled with this god on a number of occasions:
 - a. Bast
 - b. Bes
 - c. Set
 - d. Ra
4. Horus is released by Julius Kane through:
 - a. Book of Ra
 - b. Rosetta Stone
 - c. Khufu's letters
 - d. Sadie's amulet
5. Horus tried to dissuade Carter from returning this god to his throne:
 - a. Set
 - b. Osiris
 - c. Apophis
 - d. Ra

The answer to this puzzle is on page 21



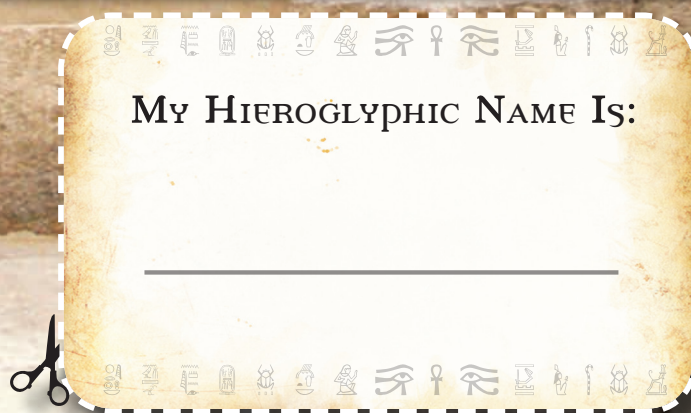
HIEROGLYPHIC MADNESS!

Hieroglyphics was a formal writing system used by the ancient Egyptians that contained a combination of logographic and alphabetic elements.

Ask guests to write down their first name in hieroglyphics, using the hieroglyphic alphabet below. Use the name tag below as a template.

Once everyone has written their name, gather everyone's scraps of paper into a large hat. Then randomly assign a piece of paper to every guest, and invite them to decode the name on their paper and find the person at the party who matches that name.

Once each person has found their match, exchange cards. Players continue exchanging cards until all of the matches are made!





CARTER SAYS!

Throughout the Kane Chronicles series, Carter and Sadie master more than a few Egyptian commands that come in handy from time to time.

In this game, assign one person to act as either Carter or Sadie, and lead a game of Carter (or Sadie) Says!

Carter (or Sadie) will get up in the front of the room and announce an Egyptian command. If the command starts with "Carter says!" guests must repeat the command. If not, they should stay silent.

Guests who repeat the command without hearing "Carter says!" or don't repeat the command with "Carter says!" are out!

See below for a list of Egyptian commands to use in this game.

1. *A'max* "Burn"
2. *Ha-di* "Destroy"
3. *Ha-tep* "Be at peace"
4. *Heh-sieh* "Turn back"
5. *Heqat* Summons a staff
6. *Hi-nehm* "Join"
7. *L'mun* "Hide"
8. *N'dah* "Protect"
9. *W'peh* "Open"



CARTER



JOINING THE KANE CHRONICLES LEGEND

What would you do if you had the opportunity to join Carter and Sadie in their quest around the world?

Invite each of your guests to read through the following three scenes, from each of the Kane Chronicles books, and select one to recast, adding themselves into the mix.

Then, invite a few volunteers to re-enact their new tale, bringing in members of the party to play the other roles!

SCENE ONE: THE RED PYRAMID

CHARACTERS:

Julius Kane, Carter, Sadie, Dr. Martin, Set, Zia Rashid, Desjardins

PROPS:

work bag, wand, Rosetta Stone (object to serve as Rosetta Stone for activity)

After picking up Sadie from her grandparents, Julius takes the siblings to the British Museum where he is granted special access to the Rosetta Stone by the curator, Dr. Martin. After sending him off to gather paperwork, Julius instructs Carter and Sadie to go lock Dr. Martin in his office and then to stay out of the room. After casting a powerful spell, Julius accidentally releases five gods, is joined with Osiris, and sealed in a coffin and sent to the Underworld by Set.

SCENE THREE: THE SERPENT'S SHADOW

CHARACTERS: Carter, Sadie, Walt, Khufu, J.D. Grissom, Apophis

PROPS: scroll

During a party held at the Dallas Museum of Art for the special King Tut exhibit, Carter, Sadie, and Walt work to convince magician J.D. Grissom that the Dallas nome is in grave danger because Apophis has attacked on the night of the new moon in other cities throughout the world, looking for the last scroll of the Book of Overcoming Apophis. While looking at the Tut exhibit, they continue working on persuading Grissom that it would be safer for them to take the scroll back with them to Brooklyn House. An explosion is heard outside, and Grissom gives them the scroll and runs out to attempt to rescue his wife and friends.



SADIE

SCENE TWO: THE THRONE OF FIRE

CHARACTERS: Sadie, Babi, Nekhbet, Liz, Emma, Gran, Gramps, Anubis, Bes, Carter, Walt

PROPS: birthday present, *netjeri* blade

After returning to London to celebrate her birthday with her mates Liz and Emma, Sadie learns that her grandparents have been possessed by the gods Babi and Nekhbet, who are set on destroying Sadie. Sadie escapes from their home in time to run into her friends, and the gods are in hot pursuit. As they work their way through London, Babi ravishes the city along their trail as Nekhbet flies along aiding him by tracking the girls. Sadie is called into a graveyard by Anubis, who tells her that if she survives, she must get herself to the Eighteenth Nome to get the second section of the Book of Ra that Menshikov has hidden there as a trap to capture her. Anubis also gives Sadie a *netjeri* blade, which is used for the opening of the mouth ceremony. After sharing her frustration with him about his lack of assistance, he offers some advice to Sadie and kisses her good-bye. Sadie, Liz, and Emma head to the Underground subway and are met by a limo driver named Bes. Bes reveals himself as the god of dwarves and takes them to Waterloo Bridge for Sadie's final standoff with Babi and Nekhbet. Though she fights well, Sadie begins to weaken, and Bes intercedes by using his divine ugliness to fight the two gods. After her grandparents are revived, Sadie bids them farewell and is joined by Carter and Walt, who learn that they must go to Russia with Bes to retrieve a section of the Book of Ra.

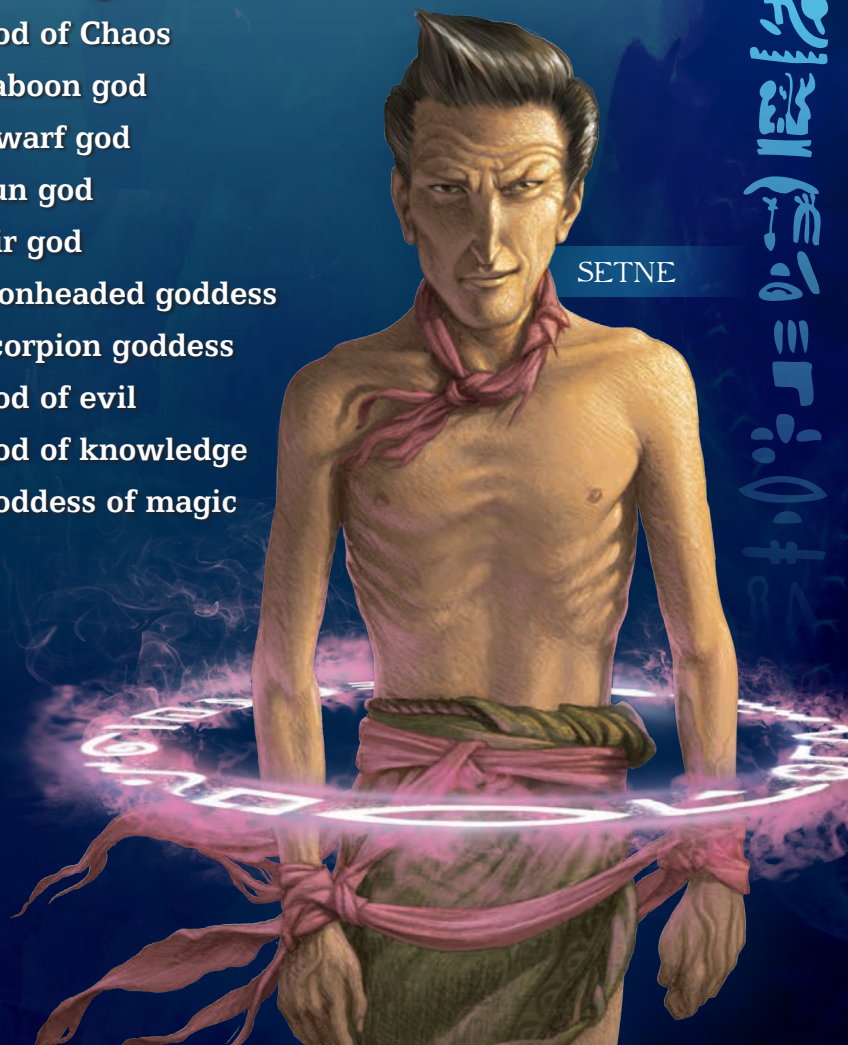
OUTLINE FOR MY NEW STORY

ULTIMATE EGYPTIAN GOD TEST

How well do you know each Egyptian god from the Kane Chronicles series? Match up each Egyptian god on the left with their correct title on the right.

You don't have to have read the entire series to get these, just have some impressive Egyptian god knowledge!

- | | |
|-------------|------------------------------|
| 1. Anubis | A. God of craftsmen |
| 2. Apophis | B. Crocodile god |
| 3. Babi | C. God of funerals and death |
| 4. Bast | D. Cat goddess |
| 5. Bes | E. God of war |
| 6. Geb | F. Earth god |
| 7. Heket | G. God of the underworld |
| 8. Horus | H. Frog goddess |
| 9. Isis | I. Hippo goddess |
| 10. Osiris | J. Vulture goddess |
| 11. Nekhbet | K. God of Chaos |
| 12. Ptah | L. Baboon god |
| 13. Ra | M. Dwarf god |
| 14. Sekhmet | N. Sun god |
| 15. Serqet | O. Air god |
| 16. Set | P. Lionheaded goddess |
| 17. Shu | Q. Scorpion goddess |
| 18. Sobek | R. God of evil |
| 19. Tawaret | S. God of knowledge |
| 20. Thoth | T. Goddess of magic |



The answer to this puzzle is on page 21

WHICH MYTHOLOGY IS WHICH?

The entire Kane Chronicles series celebrates Egyptian mythology, including some major Egyptian gods, pharaohs, and lore.

But how well do you really know your Egyptian mythology? Or Greek? Or Roman? If you do, can you keep them all straight?

Review the following 20 names, statements, cities, and events on three major mythologies: Greek, Roman, and Egyptian. After reading each below, identify whether each god, statement, city, and event is from Greek, Roman, or Egyptian history.

GOD NAMES

1. Horus _____
2. Venus _____
3. Hermes _____
4. Isis _____
5. Bacchus _____

FIVE STATEMENTS

1. Built the Parthenon _____
2. Invented the Olympics _____
3. Kings were believed to be gods _____
4. The dead were specially prepared to preserve their bodies

5. Developed geometry _____

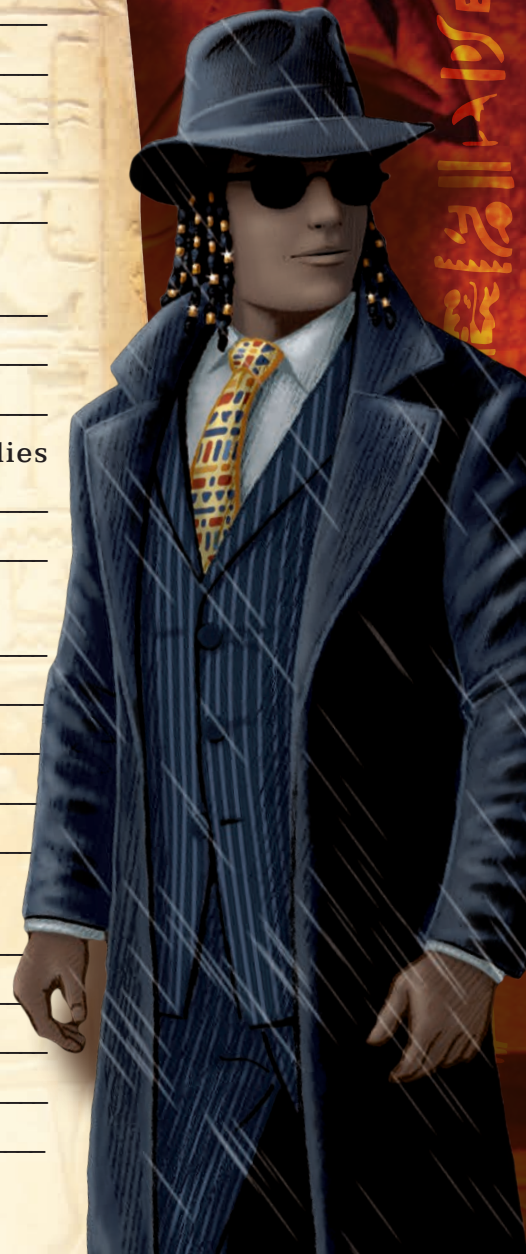
FIVE CITIES

1. Memphis _____
2. Alexandria _____
3. Pompeii _____
4. Argos _____
5. Corinth _____

FIVE EVENTS

1. Invented paper _____
2. Built the Sphinx _____
3. Defeated the Persians at Thermopylae _____
4. Aristotle developed the Scientific Method _____
5. Sailed 1,000 ships to retrieve Helen of Troy _____

The answer to this puzzle is on page 21



WHO WENT WHERE, WHEN NOW?

Understanding all of the major locations, landmarks, and cities in the Kane Chronicles series is a real challenge!

To keep it all straight, challenge yourself to the word search below. Instead of words, you'll find clues at the bottom for major locations and markers in the Kane Chronicles series. Uncover the answer for each and you'll find a word, which you'll need to locate in the word search.

C	N	V	E	O	A	P	D	F	N	U	P	S	N	P	L	N	X	G	X
X	U	L	T	M	I	P	N	Z	O	A	D	N	V	Q	O	D	L	R	R
H	I	V	M	R	L	C	S	W	I	E	L	C	V	T	N	Q	S	U	R
N	D	T	L	M	C	D	Q	Y	M	N	Y	U	G	S	D	V	L	B	M
P	N	M	H	R	E	F	L	L	G	W	S	N	C	J	O	T	X	S	J
H	Z	A	Q	X	C	H	L	S	E	U	I	A	C	Y	N	Z	F	R	P
Q	T	P	L	F	R	Y	M	C	H	H	T	F	P	Z	H	B	F	E	W
M	A	V	Z	R	K	D	R	W	S	C	M	N	X	S	X	Z	M	T	D
I	X	O	O	C	S	B	K	A	T	I	Q	R	C	Z	Y	O	K	E	K
M	X	G	Y	K	L	A	W	R	N	K	M	K	X	O	J	A	P	P	D
C	E	X	Y	H	B	S	U	J	H	V	S	B	R	O	O	K	L	Y	N
E	G	M	T	J	Y	I	Y	X	O	V	D	Y	Y	K	P	Q	D	K	E
H	W	D	P	J	T	R	P	V	T	I	F	L	Y	C	B	K	T	T	F
B	P	A	B	H	X	A	T	E	B	X	O	D	E	T	C	J	P	C	J
X	D	F	E	I	I	P	R	P	J	O	A	A	J	G	E	P	R	Q	N
D	Q	F	L	N	V	S	O	A	Y	L	J	Y	N	J	S	C	X	B	J
O	R	I	A	C	D	C	R	H	L	G	K	I	J	M	L	W	C	P	H
R	T	O	V	F	U	P	K	A	O	W	E	I	S	Q	Y	J	Y	X	N
W	F	C	C	R	E	J	S	D	F	W	P	V	J	Y	X	N	T	Z	O
C	A	E	F	Z	T	F	S	W	G	K	F	E	W	C	W	N	J	G	R

- Cleopatra's Needle can be found in this British city, where Carter and Sadie's grandparents, the Fausts, reside. _____ (6 letters)
- The Hermitage is a world-famous museum in this city, where the second scroll of *The Book of Ra* was hidden. St. _____ (10 letters)
- The first nome can be found in this important Egyptian city. _____ (5 letters)
- This city's football team is sometimes called America's team and is also known as the Big D—Carter and Sadie will travel here in *The Serpent's Shadow*. _____ (6 letters)
- What urban borough hosts a museum with one of the best ancient Egyptian collections in the country (damaged when Carter and Sadie try to collect *The Book of Ra*)? _____ (8 letters)
- The Valley of the Golden Mummies is found in this country. _____ (5 letters)
- Sadie performs a spell that transports the Red Pyramid to this capital city. _____ D.C. (10 letters)
- Known as the city of lights, it's the city that Desjardins calls home. _____ (5 letters)
- This U.S. city is known for its music scene and is now where Thoth resides. _____ (7 letters)
- Carter and Zia take a ride in *The Egyptian Queen* on this famous river in *The Serpent's Shadow*. _____ (4 letters)

The answer to this puzzle is on page 22

KHUFU GETS HIS MOMENT

BONUS
AUDIO
ACTIVITY!

On TheKaneChronicles.com you'll find an audio sample of the first chapter from *The Serpent's Shadow*, which your party host will play aloud.

As you listen, take note of Khufu's behavior and description throughout. Pay specific attention to his behavior in flirting with the golden baboon statue.

How do you envision Khufu in this scene? Now is your chance to showcase your artistic skills by drawing a portrait of everyone's favorite animal sidekick. Make sure to give him plenty of attitude!



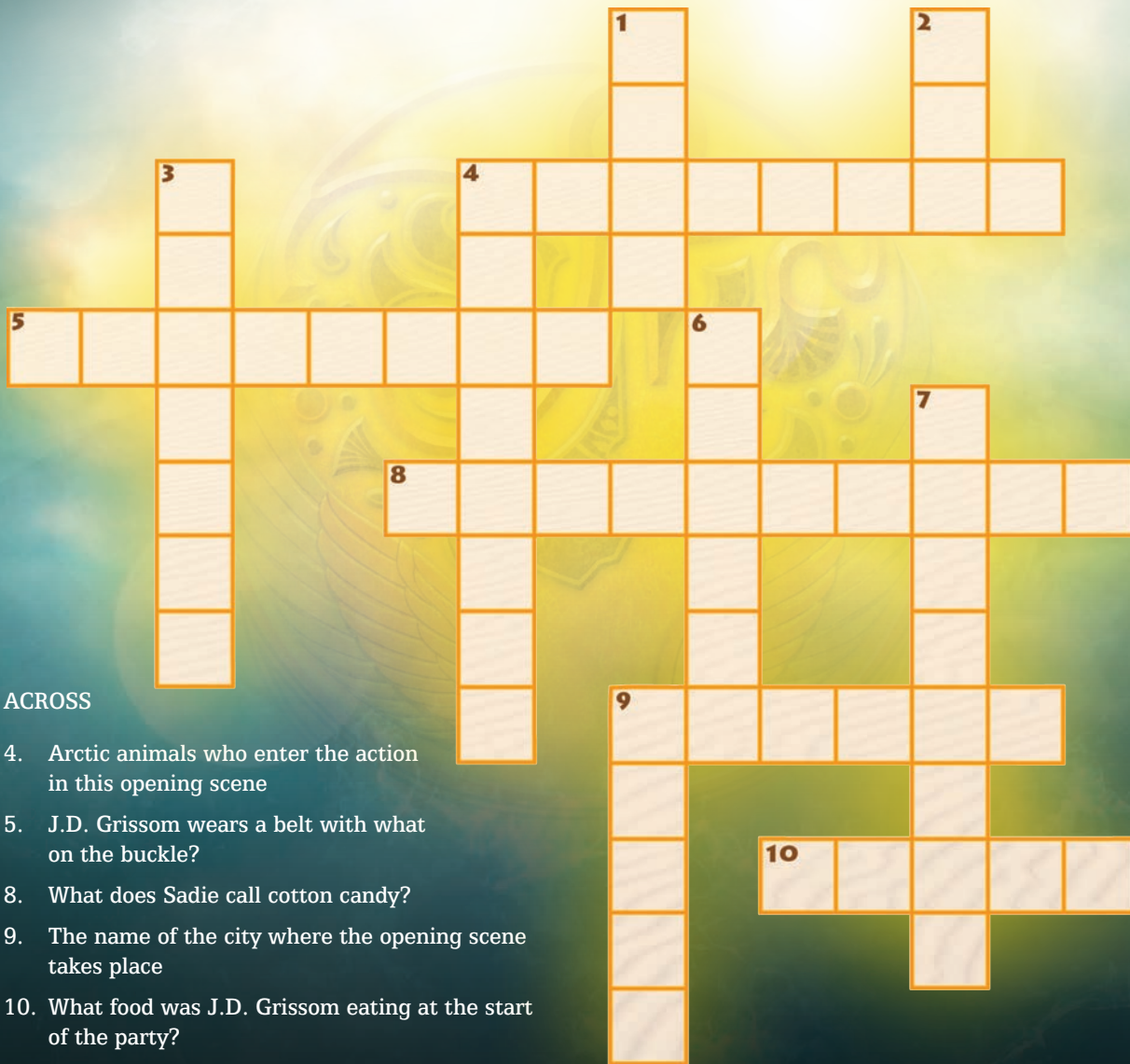
KHUFU

BONUS AUDIO ACTIVITY!

KANE MIND-BENDER

After listening to the first chapter of *The Serpent's Shadow*, test just how your Kane knowledge stands up with this crossword puzzle challenge!

Each of the clues below relates to a person, object, or factoid from the first chapter. Unearth your Kane knowledge now!



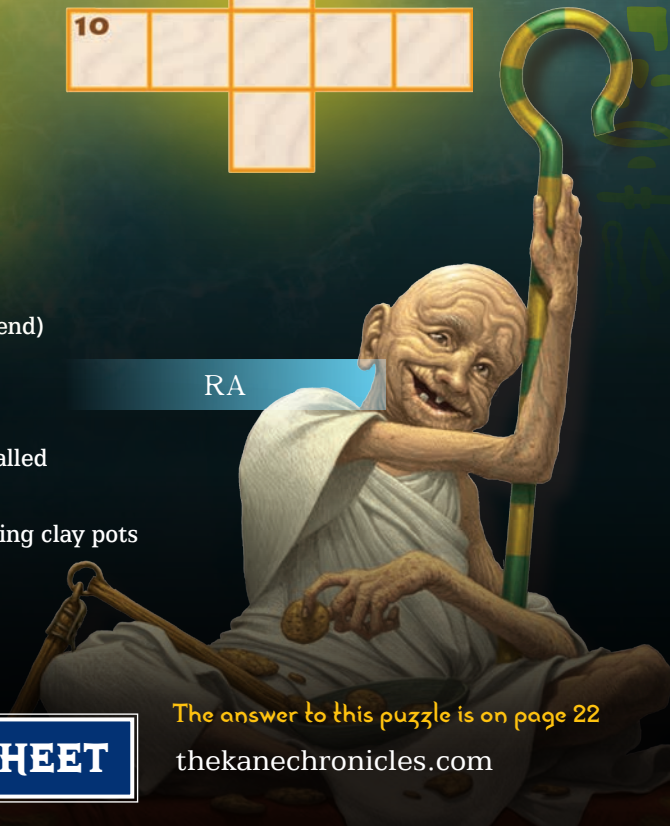
ACROSS

4. Arctic animals who enter the action in this opening scene
5. J.D. Grissom wears a belt with what on the buckle?
8. What does Sadie call cotton candy?
9. The name of the city where the opening scene takes place
10. What food was J.D. Grissom eating at the start of the party?

DOWN

1. The name of J.D. Grissom's wife? (Hint: there's an "e" on the end)
2. Felix is described as being how old in this chapter?
3. The major exhibit the Kanes enter in this chapter
4. When raiding the gift shop, Sadie sees Khufu reading a book called *The Order of the* ____
6. This member of the Kane team is found in the gift shop levitating clay pots
7. In this chapter, Sadie describes her encounter with the lion goddess Sekhmet, who was vanquished with what weapon?
9. Sadie refers to Bes as the ____ god in this chapter

RA



The answer to this puzzle is on page 22
thekanechronicles.com

ANSWER KEY

KANE CHRONICLES CHARACTER CHALLENGE

From pages 8–11

Carter	Sadie	Uncle Amos	Zia	Anubis	Walt	Bes	Isis	Horus
1. C	1. A	1. D	1. C	1. A	1. A	1. A	1. D	1. A
2. D	2. D	2. A	2. D	2. D	2. D	2. B	2. C	2. B
3. A	3. B	3. A	3. C	3. B	3. B	3. D	3. D	3. C
4. D	4. A	4. D	4. A	4. D	4. A	4. C	4. D	4. B
5. A	5. C	5. A	5. C	5. C	5. D	5. C	5. B	5. D

THE ULTIMATE EGYPTIAN GOD TEST

From page 16

1. Anubis	A. God of craftsmen
2. Apophis	B. Crocodile god
3. Babi	C. God of funerals and death
4. Bast	D. Cat goddess
5. Bes	E. God of war
6. Geb	F. Earth god
7. Heket	G. God of the underworld
8. Horus	H. Frog goddess
9. Isis	I. Hippo goddess
10. Osiris	J. Vulture goddess
11. Nekhbet	K. God of Chaos
12. Ptah	L. Baboon god
13. Ra	M. Dwarf god
14. Sekhmet	N. Sun god
15. Serget	O. Air god
16. Set	P. Lionheaded goddess
17. Shu	Q. Scorpion goddess
18. Sobek	R. God of evil
19. Tawaret	S. God of knowledge
20. Thoth	T. Goddess of magic

WHICH MYTHOLOGY IS WHICH?

From page 17

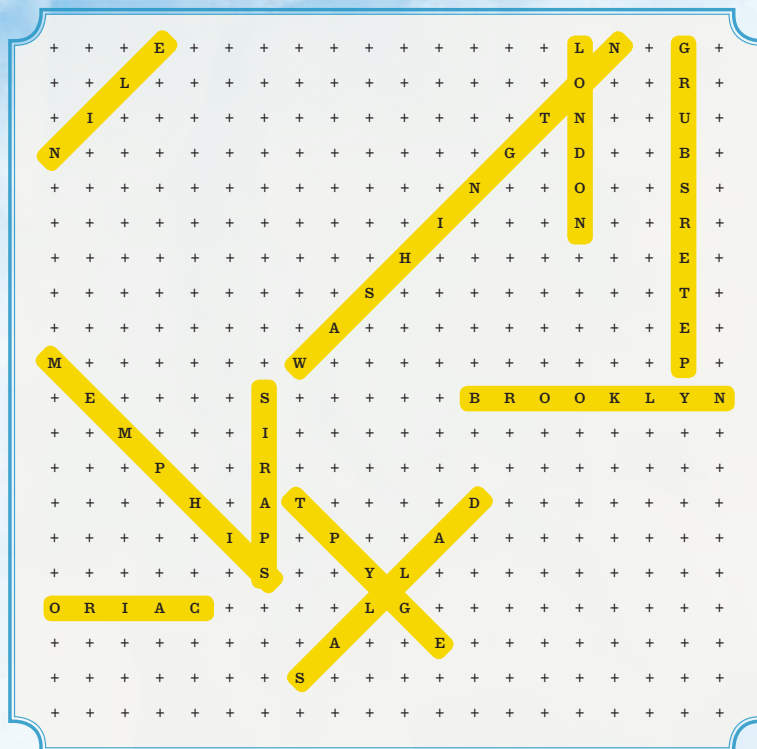
Five Gods	Five Statements	Five Cities	Five Events
1. Egyptian	1. Greek	1. Egyptian	1. Egyptian
2. Roman	2. Greek	2. Egyptian	2. Egyptian
3. Greek	3. Egyptian	3. Roman	3. Greek
4. Egyptian	4. Egyptian	4. Greek	4. Greek
5. Roman	5. Greek	5. Greek	5. Greek

ANSWER KEY

WHO WENT WHERE, WHEN NOW?

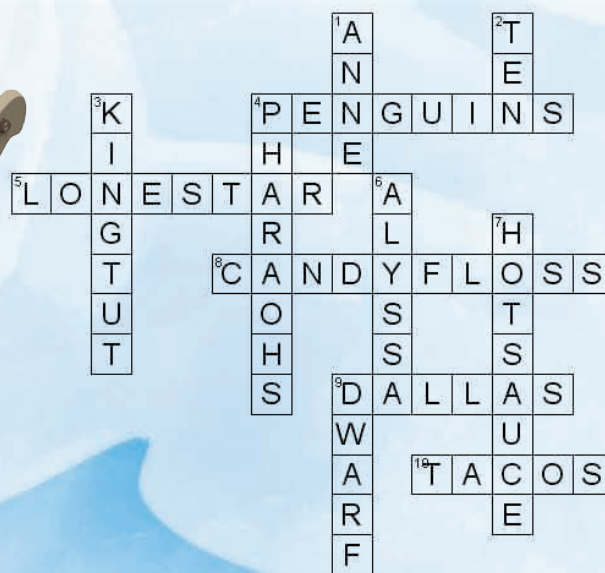
From page 18

1. London
2. Petersburg
3. Cairo
4. Dallas
5. Brooklyn
6. Egypt
7. Washington
8. Paris
9. Memphis
10. Nile



KANE MIND-BENDER

From page 20



THOTH



IT'S THE ULTIMATE EGYPTIAN PARTY!



DATE: _____

TIME: _____

PLACE: _____



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About the Author: Rick Riordan (rickriordan.com) is the author of the *New York Times* #1 best-selling *The Heroes of Olympus*, Book One: *The Lost Hero*; *The Heroes of Olympus*, Book Two: *The Son of Neptune*; the *New York Times* #1 best-selling *The Kane Chronicles*, Book One: *The Red Pyramid*; *The Kane Chronicles*, Book Two: *The Throne of Fire*; as well as the five books in the *New York Times* #1 best-selling *Percy Jackson and the Olympians* series. His previous novels for adults include the hugely popular *Tres Navarre* series, winner of the top three awards in the mystery genre.

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THE KANE CHRONICLES



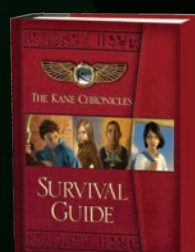
The Red Pyramid



The Throne of Fire



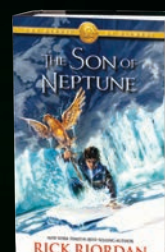
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